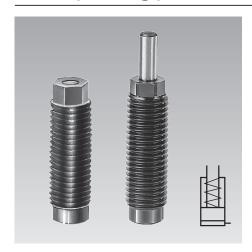
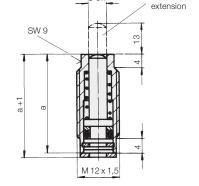


Threaded-Body Cylinder

single acting with spring return max. operating pressure 160/500 bar





Ø 5f7

Piston rod

Description

These threaded-body cylinders are particularly suitable for clamping of smaller workpieces in multiple clamping fixtures. The minimum cylinder pitch is only 15 mm.

Sealing is made with the supplied sealing ring in the threaded hole.

The sealing nut, delivered as accessory, allows adjustment of the cylinders 1458002 and 1458012 so that workpiece tolerances of more than 20 mm can be compensated.

Admissible seating torque of the sealing nut 25 Nm!

Threaded in the mounting body the cylinder can also be connected individually. Depending on wall strength and fixing method (thread or bore) a certain adjustment is possible.

Material

Piston material: casehardening steel, hardened Cylinder body: free-cutting steel

Important notes

Threaded-body cylinders must not be subjected to a load in retracted position.

Cylinders have to be protected against direct influences of aggressive cutting lubricants and coolants.

Operating conditions, tolerances and other data see data sheet A 0.100.

Piston Ø		[mm]	8	8
Stroke		[mm]	5	10
Clamping force 10	00 bar	[kN]	0.5	0.5
at 50	00 bar	[kN]	2.5	2.5
Min. operating pre	essure	[bar]	5	5
Oil volume/10 mm	stroke	[cm ³]	0.5	0.5
Piston area		[cm ²]	0.5	0.5
Spring return forc	e, min.	[N]	15	15
а		[mm]	27	40
b	min.	[mm]	11	11
	max.	[mm]	24	37
С		[mm]	17	30
Max. seating torq	ue	[Nm]	10	10
Weight		[g]	16	24
Part no with s	ealing	ring	1458001	1458 002
Part no with sealing ring				

Version with minimum leakage rate for operating pressure up to 160 bar

and piston rod extension

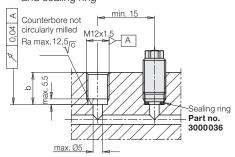
e.g. for applications with many operating cycles

Part no with sealing ring	1458101	1458102
Part no with sealing ring and piston rod extension	1458111	1458112

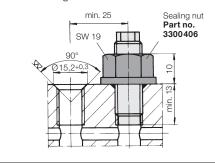
1458011 1458012

Installation possibilities and accessories

 Screw-in thread and sealing ring



Screw-in thread and sealing nut



3. Connecting housing and lock nut

